

Miniature Horse

and Miniature Horse Basics

4-H Project Newsletter

This newsletter will be updated in December of each year, if necessary, based on changes made to the project at the 4-H Nova Scotia Annual General Meeting in November.

Welcome to the 4-H Miniature Horse Project! This newsletter will give you an overview of the Miniature Horse project, answer some of your questions concerning expectations of the project, and provide you with project ideas and some resources. Project newsletters are an excellent reference to keep on hand to refer to throughout the year. Enjoy your year in the Miniature Horse project and when working on your project, remember to "Learn to do by Doing." If you have any questions, please contact your Regional Agriculture Leadership Coordinator (ALC).

GENERAL 4-H INFORMATION

Ages for Members:

Junior Members: 9 - 13 years of age as of January 1, as of the current year.

Senior Members: 14 - 21 years of age as of January 1, as of the current year.

4-H members may register in the club and county of their choice, but must only be registered in one club, in one province. Members may register in one club and access projects in a neighboring club if that club is willing to assist with leadership of a certain project.

Project Completion:

All 4-H members must complete 'project requirements', for each of their projects, at their club Achievement Day. If you are unable to attend your own club Achievement Day, please make prior arrangements with your Regional ALC. Completion of your project qualifies you to move on to any further county, provincial, or national 4-H competitions relating to that project in the current 4-H year. School projects are not permitted to be used as 4-H projects. Each member must complete and display their own project work (i.e., two members cannot share a project for project completion).

What is Achievement Day?

Achievement Day allows members to display their project work to the public and have their projects evaluated, non-competitively. Project completion at Achievement Day is based on the following system:

A Green project completion sticker will be given to a member who has completed:	A Silver project completion sticker will be given to a member who has completed:	A Gold project completion sticker will be given to a member who has completed:
<ul style="list-style-type: none"> • Record Sheet • Project Work 	<ul style="list-style-type: none"> • Record Sheet • Project Work 	<ul style="list-style-type: none"> • Record Sheet • Project Work
Plus one of the following: <ul style="list-style-type: none"> • Communications • Club Contribution • Judging 	Plus two of the following: <ul style="list-style-type: none"> • Communications • Club Contribution • Judging 	Plus all three of the following: <ul style="list-style-type: none"> • Communications • Club Contribution • Judging

RECORD SHEET – Each member must complete a satisfactory record sheet. Record sheets may be hand written or typed. *For more useful information, refer to Record Sheet Guidelines.*

PROJECT WORK – Each 4-H project (e.g., woodworking, dairy, etc.) has specific project work requirements. Each members’ project work will be evaluated on the quality of the work, degree of difficulty for experience/age, the way articles are displayed/presented, and whether all requirements are met. A 1st, 2nd, or 3rd place ribbon will be given for each project. Please review project requirements for each project carefully. In non-livestock projects, members must complete the required number of items as outlined, unless prior approval is given by the Regional ALC. This request should be made in advance of the member’s Achievement Day. Consideration of an item counting as additional items will be given based on members age, degree of difficulty, time required to complete, etc.

COMMUNICATIONS – Members who participate in public speaking and/or demonstrations at club level will receive recognition on their Achievement Day Certificate. Each club has its own standards for communications, so members should confirm with the general club leader.

CLUB CONTRIBUTION – Members are encouraged to be actively involved in their club, county, province, and community. The club contribution aspect is an assessment on such things as a member’s attendance at meetings and events, attitude, effort, cooperation, and self-expression. Each club has its own standards for club contribution. Evaluation of this Achievement Day component is done by the Club General Leader and / or project leader(s). The standard for club contribution should be communicated clearly to all members by club leaders at the beginning of the 4-H year.

JUDGING – In each project, members are asked to compare four (4) articles or livestock (e.g., 4 wooden shelves in the woodworking project or 4 heifers in a dairy class), then evaluate them to place the class in order from first (closest to the ideal), to fourth (furthest from the ideal). Oral reasons, using proper terminology, are given to an official judge for the project to support those choices. There are many useful judging resources available through your Regional ALC,

as well online at the [Nova Scotia Department of Agriculture](#) website. In each county, a judging box is also available to borrow to help practice judging skills. It includes judging information and cards as well as judging classes, with reasons. Clubs may book these supplies through the Regional ALC.

At 4-H Nova Scotia Provincial Show, 4-H animals participating in the 4-H Nova Scotia Show competitions are used to make up livestock judging classes (e.g., 4 intermediate Holstein calves). Members are responsible for notifying their Regional ALC by September 15 by email if they do not wish to have their animal used. Please keep in mind that judging classes can only be provided if members are willing to offer their animals for a judging class. As such, 4-H members are encouraged to let their animal be used in a judging class if possible.

Miniature Horse Project Work Requirements

On Achievement Day, Miniature Horse members must complete showmanship with their registered 4-H Miniature Horse.

Your miniature horse must be one year of age or older (**4-H NS AGM 2012**), be a mare or gelding, and measure 38 inches or less at the withers. Miniature Horses measuring more than 38 inches will not be eligible to compete at County or Provincial level competition. Please note if a miniature horse is being used in cart class, it must be three (3) years of age or older. Showmanship will be done at Club Achievement Days.

At County Shows, Exhibitions, and 4-H NS Show, "Judging", "Showmanship", "Pleasure Driving" and an "Optional Class" (Poles in the even numbered years and barrels for the odd numbered years) will be available.

Miniature Horse members may show in a halter which is suitable to that attire.

Horse Basics Members in addition to a showmanship class, must also exhibit a report or display on some aspect of horsemanship and should involve a horse (**Clarification at 4-H NS AGM 2012**) The horse which Horse Basics member shows must be a 4-H registered animal for the current year.

Record sheet note: There is a specific Horse Basics record sheet which differs from the other horse projects.

DRESS CODE:

This dress code will be enforced at 4-H Nova Scotia 4-H Shows.

HELMETS:

- All 4-H Members must wear a SEI-ASTM approved equestrian helmet that is properly fitted and fastened at all times when driving or riding in a horse drawn vehicle at 4-H events (4-H NS AGM 2009).

SHOWMANSHIP:

- Dress pants, belt, long sleeved shirt with collar (if a jacket is not worn).
- Boots with a heel.

DRIVING:

- Drivers should be dressed conservatively according to the style of the present day.
- Gentlemen must wear a coat or jacket while appearing in any class, unless excused from doing so by the judge.
- Ladies must wear a conservative dress (recommended long sleeve), tailored suit, or slacks. Floppy hats are discouraged.
- Unless otherwise specified, the driver shall wear an apron or knee rug, and gloves.

OTHER CONSIDERATIONS:

Junior members competing in Driving must have a "header". Junior Members must also be accompanied by person who must also wear a helmet, in the cart during driving classes.

NOTE: Sun Safety hats are permitted to be worn by 4-H members while showing in outdoor rings. It is recommended that hat is suitable for showing attire.

OTHER:

- Expensive clothing is not necessary
- All clothes must be neat, clean and fit properly
- Boots to be polished
- Hair must be neat, not in face (use hairnet, tie back or put up under hat)
- Chewing gum is NOT allowed
- No talking between exhibitors while showing

Livestock Registration

4-H members must select their 4-H animals by May 1st of the current 4-H year, and must submit livestock registration information to the Regional ALC by May 15th of the current 4-H year. This information is necessary to assist with county show/exhibition planning, including judges, class schedules, awards, etc. The following information must be submitted for Livestock Registration requirements: name of member, junior member/senior member, conformation class entered, sex of animal, breed of animal, and date of birth of animal.

4-H animals may be substituted between the registration deadline of May 15th and Achievement Day in the case of injury, sickness, disease or death of the animal. If an animal is to be substituted prior to Achievement Day, pre-approval from the Regional ALC is necessary. A vet certificate may be required. After Achievement Day, no substitutions are permitted. 4-H members who complete their livestock project with their own registered/approved animal on Achievement Day may use another 4-H member's 4-H animal in a showmanship class at county show/exhibition and the 4-H Nova Scotia Show.

Horse Basics Members must show a registered 4-H Miniature Horse and should register the horse they plan to use for their Showmanship class, on the Livestock Registration Sheets due on May 15th of the current year.

4-H NOVA SCOTIA PROVINCIAL SHOW CLASS & SECTIONS:

Each county is eligible to send the top junior and top senior Miniature Horse members to the 4-H Nova Scotia Provincial Show for the following classes:

CLASS #1: MINIATURE HORSE JUDGING

CLASS #2: MINIATURE HORSE SHOWMANSHIP

Each county is eligible to send the top junior and top senior Miniature Horse members to the 4-H Nova Scotia Provincial Show for the following class:

CLASS #53: MINIATURE HORSE

SECTION 1:	Miniature Horse "Pleasure Driving"
SECTION 2:	Miniature Horse "Optional"

***Note:** Members must qualify in the "Pleasure Driving" class in order to participate in the "Optional" class. (4-H NS AGM 2013)*

SHOWMANSHIP:

Appearance of Horse - conformation not to be a factor

- Conditioning
- Grooming (Clean coat, mane & tail free of tangles, hooves properly trimmed and clean)
- Trimming (Mane & tail pulled, trimmed, flowing according to breed and type, trim ears, long hair on jaw, legs and pasterns)
- Tack (Leather or nylon should be soft, supple and clean. All brass fittings or chrome fittings should be shined. All tack must be in good repair and fit properly)

SHOWING IN RING

- **Leading** – Enter ring at an alert walk. Walk in direction indicated by judge (generally counter clockwise). Walk on animal's left side holding lead shank in right hand near halter. The remainder of the lead is held safely and neatly in the left hand. Animal should lead at a readily walk. When moving horse individually, be sure judge has a clear view of the animal's action. Allow the animal enough lead that it can move freely in a straight line. Exhibitor should perform the showmanship pattern as directed by judge or ring steward.
- **Posing** – When posing your animal, members should stand towards the front of the animal in a position that you can always see the judge. Animals are shown on the halves to facilitate easier movement between members and the judge (Resolution from 2012 Annual Meeting). Members should lead their animal straight to the judge so they can evaluate the front leg movement. Once horse is in front of the judge the animal should be squarely set up for

inspection. Member should move around to the side of the horse as judge walks around. The judge should have full view of the animal at all times. It shows greater control and training if the horse stays still as member moves from side to side. When the judge moves to their position in front of the horse the exhibitor should move to the left side of the animal. When animal moves from the judge it should travel in a straight line so the judge can observe the horse's rear leg movement.

- **Poise and Alertness** – Animal and show person should be alert at all time and aware of judge's position. Show person should exhibit sportsmanlike behaviour. Show your animal at all times and respond quickly to questions and requests from judge.

CLASSES:

"Pleasure Driving":

General Rules:

- Miniature horse must be three (3) years of age or older for safety reasons.
- The driving cart must have a basket.
- A whip must be carried in hand or on cart in all driving classes.
- Competitors should strive to present an appropriate turnout. "Appropriate" to indicate the balance and pleasing appearance of the combination of horse and vehicle. Factors determining the above include compatible size, type and weight of horse and vehicle.
- It is the responsibility of each competitor to insure that harness and vehicle are in good repair, clean and fit properly and is structurally sound. Bridles should fit snugly to prevent catching on a vehicle or other pieces of harness, and under no conditions should a bridle be removed from a horse while it is still put to a vehicle. Horses must be serviceably sound and must not show evidence of lameness, broken wind or impairment of vision in both eyes. It is also the responsibility of each competitor to ensure that his horse or horses are physically fit to fulfil the tasks required of them.
- Horses should never be left unattended while put to a vehicle.
- The judge must excuse from competition an unsafe vehicle, or an unruly horse. It is permissible to talk to your horse in a subdued tone of voice, if necessary. Clucks for starting, "walk on" "trot" and "whoa" are the more accepted terms. Any tendency on the part of the driver to shout, whistle, or talk loudly to the horse should be curtailed. In the arena, the less said the better. A driver should strive to control the horse's movements with minimum vocal aids.

CLARIFICATION OF GAITS:

Gait requirements: Pleasure Driving is to be shown in both ways of the arena/ring at a walk, collected trot and working trot. Horses will enter ring counter-clockwise.

Walk: A free, regular forward moving 4-beat gait. The horse should walk energetically but calmly, with even and determined steps.

Collected trot: The horse should maintain forward impulsion while showing submission to the bit. The trot is slower and more collected.

Working trot: This is a clear but not excessive increase in pace and length of stride. The horse goes forward freely and straight, engaging the hind legs with good hock action, on a taut but light rein, the position being balanced and unconstrained. The steps should be as even as possible. The hind feet touch the ground in the foot prints of the forefeet. Excessive speed will be penalized.

Halt: Horses and vehicle should be brought to a complete square stop without abruptness or veering. At the halt, horses should stand attentive, motionless and straight, with the weight evenly distributed over all four legs, and be ready to move off at the slightest indication from the driver.

Rein back: This is a backwards movement in which the legs are raised and set down simultaneously in diagonal pairs with the hind legs remaining well in line. To be performed in two parts: (1) Rein back at least four steps, unhurried, with head flexed and pushing back evenly in a straight line using light contact and quiet aids. (2) Move forward willingly to former position using the same quiet aids.

Turnout

Grooming and trimming of horse - 35 points

Appearance of Exhibitor - 30 points

Cleanliness, adjustment of tack and appropriateness of harness and vehicle - 35 points

Barrels in Cart

1. Uses the regular cloverleaf pattern
2. Horses should be 3 years of age or older with use of cart. The cart used can either be a 2-wheeled roadster or pleasure cart.
3. Make this a timed event and try not to let your mini break in trot, go off pattern or knock over pylons.

Pole Bending in Cart

1. Six (6) poles/pylons to be used.
2. Gait required: Trot. One (1) break in trot is forgiven.
3. Miniature horses must be three (3) years of age or older for safety reasons.
4. The cart used can either be a 2-wheeled roadster or pleasure cart.
6. Follows regular poles pattern can be found in the **NS Light Horse Project Regulations and Standards** booklet.

7. Disqualifications- off pattern, crossing start finish line (except at beginning and end of pattern), and major gait break (not corrected immediately).

8. Time Penalties- Break in Gait and knocking over pole/pylon time penalty

THE AMERICAN MINIATURE HORSE OFFICIAL STANDARD OF PERFECTION (taken/edited from the Official Website of the AMHA - www.amha.org/)

Miniature Horse Judging:

Please refer to this general information to assist you as you complete the Judging component of your project.

General Impression:

- A small, sound, well balanced horse, possessing the correct conformation characteristics required of most breeds.
- Refinement and femininity in the mare.
- Boldness and masculinity in the stallion.
- The general impression should be one of symmetry, strength agility and alertness.
- Since the breed objective is the smallest possible perfect horse, preference in judging shall be given the smaller horse, other characteristics being approximately equal.

Head:

- In proportion to length of neck and body.
- Broad forehead with large prominent eyes, set wide apart.
- Comparatively short distance between eyes and muzzle. Large nostrils. Clean, refined muzzle.
- Even bite.

Ears:

- Medium in size. Pointed. Carried alertly, with tips curving slightly inward.

Throat:

- Latch: Clean and well defined.

Neck:

- Flexible, lengthy, in proportion to body and type and blending smoothly into withers.

Shoulder:

- Long, sloping and well angulated, allowing a free-swinging stride and alert carriage of head and neck. Well-muscled forearm.

Body:

- Well-muscled. Short back and loins in relation to length of underline, smooth and generally level top-line. Deep girth and flank.

Hindquarters:

- Long, well-muscled hip, thigh and gaskin. Highest point of croup to be same height as withers. Smooth rounding off rump.

Legs:

- Set straight and parallel when viewed from front or back. Straight, true and squarely set. Hooves pointing directly ahead. Pasterns sloping about 45 degrees and blending smoothly with no change in angle from the hooves to the ground. Hooves to be round and compact, trimmed as short as practicable for an unshod horse.

Colour:

- The hair should be lustrous and silky.

PROJECT MEETING IDEAS:

Veterinarian presentation on horse diseases; judging practices at neighboring horse stables; a session with a farrier about hoof care and proper shoeing; visit to a horse breeding farm; many horse breed organizations have audio-visual material, check with registered horse owners in your area; a session on proper care and safe tacking of your horse or pony; judging practices with other 4-H Clubs; fun trail rides or horse shows. An excellent resource (video) "Every Time Every Ride" deals with the importance of wearing a helmet is available from your Agriculture Leadership Coordinator.

Club Activities Ideas:

Here are some great project activities that will add skill to your miniature project! Remember the importance of safety in all 4-H activities that we do whether at club level, project level or any other aspect involving 4-H. Volunteers, members and other assisting in 4-H activities need to take every normal precaution to prevent an accident from occurring. Safety comes first with 4-H! Do not attempt these activities if your miniature horse or you, are not experienced enough. These ideas can be modified to fit the skill of all miniature horse members! These are recommended as club activities only as they are not competitive events in the 4-H.

Pleasure Driving Reinmanship

A pleasure driving class in which entries are judged primarily on the ability and skill of the driver.

- To be shown both ways of the arena at a walk, collected trot, and working trot. Drivers shall be required to rein back. All drivers chosen for a workout must be worked both ways of the arena at any gait requested by the Judge and may be asked to execute a figure of eight and perform any other appropriate tests. To be judged 75% on handling of reins and whip (A whip must be carried in hand or on cart in all driving classes), control, posture and overall appearance of driver, and 25% on the condition of harness and vehicle, and neatness of attire.

Pleasure Driving Working

- A pleasure driving class in which entries are judged primarily on the suitability of a horse to provide a pleasant drive. To be shown both ways of the arena at a walk, collected trot, and working trot. To stand quietly, both on the rail and while lined up, and rein back. All entries chosen for a workout must be worked both ways of the arena at any gait requested by the Judge, and may be asked to execute a figure of eight.

Pleasure Driving Working Judging Criteria:

Performance, manners and way of going	70%
Condition and fit of Harness and Vehicle	20%
Neatness of attire	10%

Obstacle Trail Course

1. To be completed in hand or with cart.
2. Miniature horse must be 3 years in age or older.
3. Suggested Obstacles: Bridge, gate, walk poles, pick up and drop off (eg. raincoat), trotting serpentine (using pylons with tennis balls on top add lots of fun). Tires and steps are prohibited.
4. Set a maximum time per obstacle (60 sec.). Time penalization for any unnecessary delays or excessive time at object.
5. Baiting is not acceptable.
6. Judged class on performance and way of going with emphasis on manners throughout the course.
7. Add a little fun and set your course up as "driver's choice". Establish a time limit and let handlers/drivers choose which obstacles and order they would like complete them in.

Costume Class:

Dress yourself and mini up! Remember safety when designing a costume and make it original.

RESOURCES:

In November 2008, a DVD set (4) titled 4-H Horsemanship was forwarded to all registered Horse Leaders in the Province. The resource deals with a wide range of topics - everything from haltering and grooming to specifics on reining. It has a great amount of detail on the 4 DVDs. If you are a horse leader and you have not received this resource, please contact your Agriculture Leadership Coordinator.

NOVA SCOTIA EQUESTRIAN FEDERATION: 4-H Members do have the opportunity to join the NS Equestrian Federation. There are both Individual and Family rates available and with membership comes Insurance - Accident and Liability, etc. There are also other insurance options available with the membership. For more information, contact the Nova Scotia Equestrian Federation at nsefmembership@sportnovascotia.ca or visit the website at www.horsenovascotia.ca

CONTAGIOUS/INFECTIOUS DISEASE & QUARANTINE:

4-H members, leaders, parents and livestock owners are reminded that 4-H shows are showcases for the 4-H program, and the agricultural industry in this province. They are reminded that infectious diseases can be transmitted during transport, as well as at the show. As such, it is strongly recommended for the protection of the public, participants, and the animals at the show, that animals having or showing signs of infectious diseases not be brought to shows. As well, livestock exhibitors and owners must understand that in attending 4-H Shows, there is a risk of their animal contracting disease regardless of the best efforts of all involved.

If you suspect that your animal has a contagious/infectious disease, please contact your local vet immediately and learn more about the consequences, treatment, and transmission of the disease.

Livestock Health Checks will be done at the 4-H Nova Scotia Provincial Show. Members, leaders, parents and livestock owners are cautioned that decisions made during Livestock Health Checks at the 4-H Nova Scotia Show are based on visual analysis and the professional opinion of those doing the health checks. Their decision is final. Further, all animals that are put in quarantine cannot be shown; those responsible for Livestock Health Checks reserve the right to re-examine animals.

A brochure providing additional information on "Infectious and Contagious Diseases Affecting 4-H Livestock" is available. It will also be posted on the 4-H Nova Scotia website, as well as the Nova Scotia Department of Agriculture website. If you wish to receive a copy by mail or email, please contact your ALC for this information. It contains important information for all livestock members on this topic and will be critical to review with 4-H Clubs, livestock owners, and your local veterinarian when making decisions about attending 4-H shows. This is the brochure that those responsible for Livestock Health Checks at the 4-H Nova Scotia Show will be using as a guideline in their decisions regarding quarantine.

SPORTSMANSHIP – Be a Good Sport!

In 4-H, Sportsmanship plays a key role in living by the motto of 'Learn to Do by Doing'. Please take the opportunity to consider good sportsmanship when at 4-H events. Here are some key factors to good sportsmanship:

GOOD CONDUCT – Demonstrate and maintain high standards of personal behaviour and conduct. You are representing your family, your club, your community and the 4-H program.

FAIRNESS – Learn and follow the rules. Be objective and honest. No matter what the results try your best by using your true skills without cheating. Treat others fairly.

HONESTY – Be a reliable person, do not lie or deceive. Be straightforward in everything you say and do. Understand your abilities and skills, accept the fact that you cannot do everything perfectly, but you still can do many things well.

COMPETITION - Competition experiences enhance positive youth development and prepare youth with competitive knowledge, skills and attitudes. Take pride in your accomplishments and in improving your skills – you are all winners, even if the ribbon color doesn't appear to reflect this.

COURTESY – Be well-mannered in your conduct. Be respectful, thoughtful, considerate, cooperative, friendly, and cheerful, no matter whether you do well or not. When you have concerns, questions, or suggestions, be polite in expressing them. Be pleasant and nice toward other participants, spectators, program officials, judges, the media, your leaders, parents and others. Give others the benefit of the doubt. Treat people and animals kindly. Keep your emotions under control.

GRACEFUL ACCEPTANCE OF RESULTS – Accept judges' results and suggestions with a positive attitude. The judge's decision is final. Regardless of the outcome; thank all that were involved in helping you put forth your best effort. Thank the organizers for their efforts; Sponsors for their generous donations; Agriculture Leadership Coordinators for their wisdom and guidance; Judges for their skilled eye and time given to the 4-H program; and anyone else who has helped you along the way.

The work in any 4-H project should always be done by the members. Hiring, or the use, of professionals and/ or adults to prepare projects for 4-H shows are not acceptable. Using these people as resources provides 4-H members with the information and skills to do the job on their own.

4-H Nova Scotia has a Code of Conduct in effect for all members and leaders. It is to be followed always throughout the year. If you would like a copy of what are acceptable practices in the 4-H program, please visit <http://novascotia4h.ca/codeofconduct/>.

You might also be interested in...

4-H POSTER CONTEST – Deadline and evaluation is normally at county rally. [Visit 4-H Nova Scotia's website for more information!](#)

4-H THEME CONTEST – Put on your thinking cap and be the one to come up with next year's 4-H theme! (i.e., *Let the Clover be Seen in 2017*). [Visit 4-H Nova Scotia's website for more information!](#)

WOOL COMPETITION – Open to all 4-H members. These articles must be made from 100% wool and members must exhibit a Wool Competition Report with their entry. For more information, please visit the [Nova Scotia Department of Agriculture](#) website.

RECYCLABLE COMPETITION – Open to all 4-H members. These articles must be made from a minimum of 75% recycled materials and members must exhibit a Recyclable Competition Report with their entry. For more information, please visit the [Nova Scotia Department of Agriculture](#) website.

GIANT VEGETABLE COMPETITION – Each year a new vegetable is selected for the Giant Vegetable competition held at 4-H Nova Scotia Provincial Show. Each county can send one junior and one senior giant vegetable entry to the 4-H Nova Scotia Provincial Show. For more information, please visit the [Nova Scotia Department of Agriculture](#) website.

TRACTOR DRIVING COMPETITION – The tractor competition is open to teams of 3 members (1 driver and 2 assistants); the driver must hold a valid class#5 driver's license or tractor license. The driver will drive a tractor and trailer through an obstacle course. The score is calculated based on safe operation and judge's evaluation. One team per county will advance to 4-H Nova Scotia Provincial Show. For more information, please visit the [Nova Scotia Department of Agriculture](#) website.

RECORD KEEPING COMPETITION – An entry will be one record sheet for a project completed in the current year by that member, with a detailed analysis included. Entries in this competition must include a 1 - 4 page analysis of the work and costs in the project for the given year in order to be eligible. Entries should be displayed in a binder/folder. The top two senior and top two junior record sheets per county will be eligible for the Record Keeping Competition at the 4-H Nova Scotia Provincial Show, but entries must first qualify at county level. All county entries must be forwarded to Truro by September 15th of the current 4-H year for judging prior to the 4-H Nova Scotia Provincial Show." For more information, please visit the [Nova Scotia Department of Agriculture](#) website.

AWARDS, TRAVEL OPPORTUNITIES, AND SCHOLARSHIPS – Each year, 4-H Nova Scotia covers the registration fee to National and International travel opportunities for members awarded such travel experiences. Also, there are several scholarships available to 4-H members in Nova Scotia. For more information, interested members should speak to the Regional ALC and check out the [Nova Scotia Department of Agriculture](#) website and Visit [4-H Nova Scotia's](#) website.

JUNIOR LEADER PROJECT – This project is designed to build leadership skills by providing members with the opportunity to lead any aspects of their club which interest them (e.g., projects, recreation, communication, etc.).

GRADE 10 PERSONAL DEVELOPMENT CREDIT – Members must achieve gold completion and document at least 110 hours of 4-H related work to qualify. For more information visit the [Nova Scotia Department of Education & Early Childhood Development Personal Development Credit website](#) and the Nova Scotia Department of Agriculture website.

Horse
(Light Horse, Draft Horse, Miniature Horse)
RECORD SHEET

Name of Member: _____

Name of Club: _____

4-H Age: _____ Years in 4-H: _____ Years in Project: _____

Project: _____ (English/Western Light, Draft, Mini)

HORSE INFORMATION

Name: _____

Breed: _____

Date of Birth: _____ Sex: _____ Height: _____ (Hands High)

4-H Project Experiences

Explain why you are taking this project and what you learned this year.

Please make a few comments about problems you may have encountered, how your goals were accomplished, and what you learned in this project.

Feed & Miscellaneous Expense Records

Month	Roughage (hay, alfalfa pellets, etc.)		Grain		Other Feed & Bedding Expenses (supplements, etc.)	Hoof & Health Care (immunizations, wormers, farrier, etc.)		Trailing, Board & Other Services (tack, clinics, etc.)		Total
	lbs./kg	Cost	lbs./kg	Cost		item	Cost	Item	Cost	
TOTAL										

NOTE: Roughage includes pasture, haylage, hay, grass silage; Ration/Feed includes corn, grains, etc.; Miscellaneous costs include registration, housing, saw dust, equipment, etc.

Financial Statement

INCOME		EXPENSES	
Prize		Hay, Feed & Bedding	
Other Income		Hoof & Health Care	
Total Income		Trailing, Board & Other Services	
TOTAL EXPENSES			

Animal owned by farmer or Animal owned by 4-H member/family

Meeting Summary

How many general club meetings did you attend this year? _____

How many project meetings did you attend this year? _____

Please list any other club/county activities that you may have participated in during the past year?
